

Había una vez...

(Popurrí de canciones infantiles populares)

Arranged by JUAN A. PÉREZ

"Tengo una muñeca vestida de azul"

This musical score is arranged for a large ensemble of 24 instruments, including woodwinds, brass, and percussion. The score is written in 2/4 time with a key signature of one sharp (F#). The tempo is marked with a 'f' (forte) dynamic. The score is divided into two systems of 12 instruments each. The first system includes 1st Flute in C, 2nd Flute in C, Oboe in C, Bassoon in C, Clarinet in E♭, 1st Clarinet in B♭, 2nd Clarinet in B♭, 3rd Clarinet in B♭, Bass Clarinet in B♭, 1st Alto Saxophone in E♭, 2nd Alto Saxophone in E♭, and Tenor Saxophone in B♭. The second system includes Baritone Saxophone in E♭, 1st Horn in F, 2nd Horn in F, 3rd Horn in F, 1st Trumpet in B♭, 2nd Trumpet in B♭, Flugelhorn in B♭, 1st Trombone in C, 2nd Trombone in C, 3rd Trombone in C, Euphonium in C, and Tuba in C. The percussion section consists of 1st Percussion (Snare Drum) and 2nd Percussion (Bass Drum, Cymbals). The score is written in a standard musical notation with a grand staff for each instrument. The first system of instruments plays a melody in the right hand and a bass line in the left hand. The second system of instruments plays a melody in the right hand and a bass line in the left hand. The percussion section provides a steady rhythm. The score is a popurrí of popular children's songs, with the first system playing the melody and the second system providing a harmonic accompaniment.

1st Flute in C *f*

2nd Flute in C *f*

Oboe in C *f*

Bassoon in C *f*

Clarinet in E♭ *f*

1st Clarinet in B♭ *f*

2nd Clarinet in B♭ *f*

3rd Clarinet in B♭ *f*

Bass Clarinet in B♭ *f*

1st Alto Saxophone in E♭ *f*

2nd Alto Saxophone in E♭ *f*

Tenor Saxophone in B♭ *f*

Baritone Saxophone in E♭ *f*

1st Horn in F *f*

2nd Horn in F *f*

3rd Horn in F *f*

1st Trumpet in B♭ *f*

2nd Trumpet in B♭ *f*

Flugelhorn in B♭ *f*

1st Trombone in C *f*

2nd Trombone in C *f*

3rd Trombone in C *f*

Euphonium in C *f*

Tuba in C *f*

1st Percussion (Snare Drum) *f*

2nd Percussion (Bass Drum, Cymbals) *f*

[illegible]